



关于旋转检测中高精度边界框的优化

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什么是旋转检测？



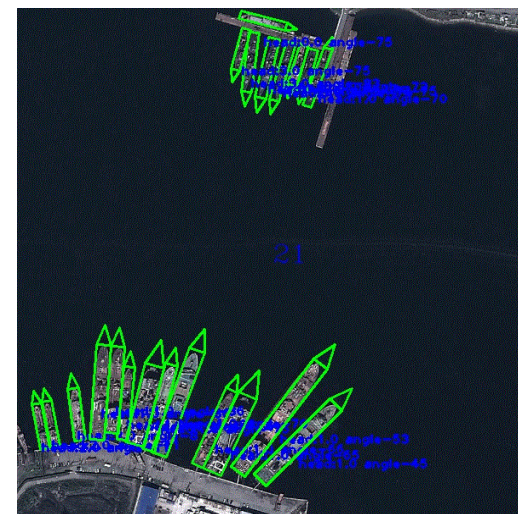
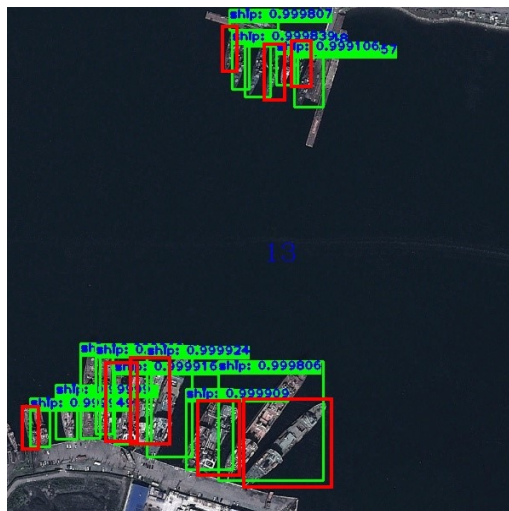
- 旋转检测是找到具有方向的边界框并对目标进行识别。



旋转目标检测的优势

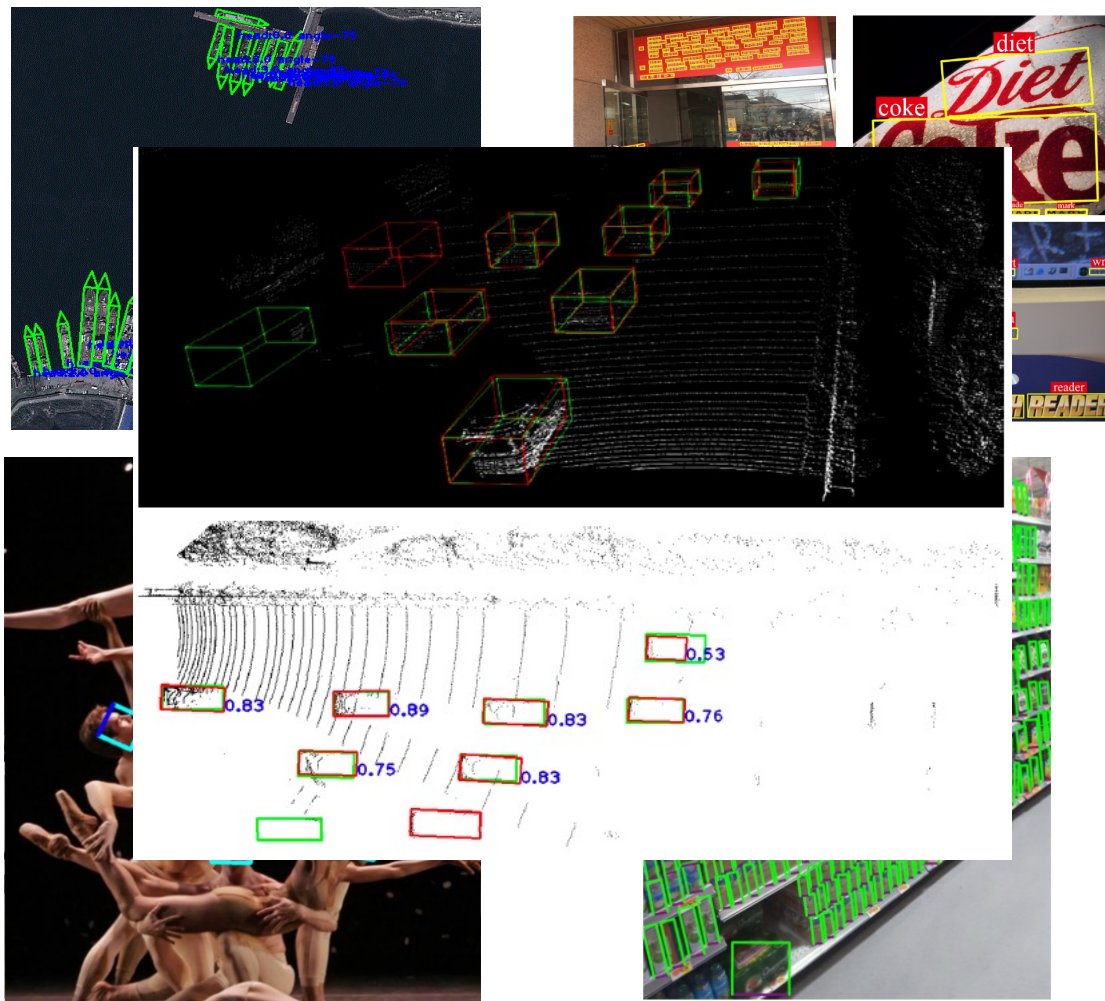


- 保留方向信息
- 适合密集场景，受后处理（NMS）影响小
- 检测结果背景区域占比小
-



旋转检测的应用场景

- 遥感检测
- 场景文字检测
- 人脸检测
- 零售场景检测
- 3D目标检测



两种常见的旋转框定义



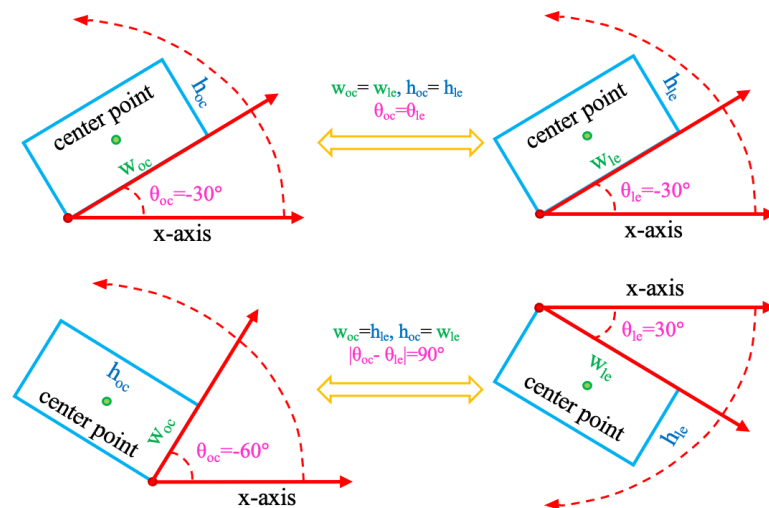
■ 旋转框的定义方式：

- OpenCV定义法： $(x, y, w_{oc}, h_{oc}, \theta_{oc})$, $\theta_{oc} \in [-90, 0)$
- 长边定义法： $(x, y, w_{le}, h_{le}, \theta_{le})$, $\theta_{le} \in [-90, 90)$

■ 转换关系：

$$D_{le}(w_{le}, h_{le}, \theta_{le}) = \begin{cases} D_{oc}(w_{oc}, h_{oc}, \theta_{oc}), & w_{oc} \geq h_{oc} \\ D_{oc}(h_{oc}, w_{oc}, \theta_{oc} + 90^\circ), & otherwise \end{cases}$$

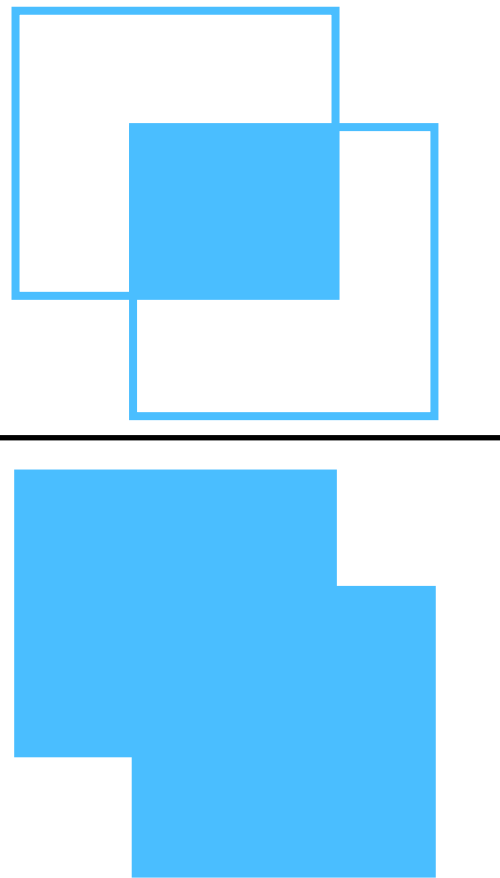
$$D_{oc}(w_{oc}, h_{oc}, \theta_{oc}) = \begin{cases} D_{le}(w_{le}, h_{le}, \theta_{le}), & \theta_{le} \in [-90^\circ, 0^\circ) \\ D_{le}(h_{le}, w_{le}, \theta_{le} - 90^\circ), & otherwise \end{cases}$$



旋转框IoU的计算



$$\text{IoU} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$

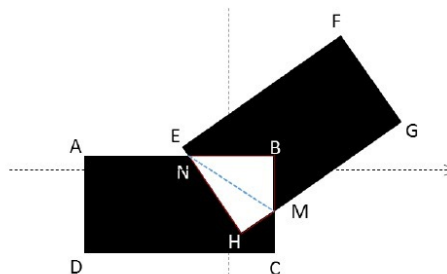


旋转框IoU的计算

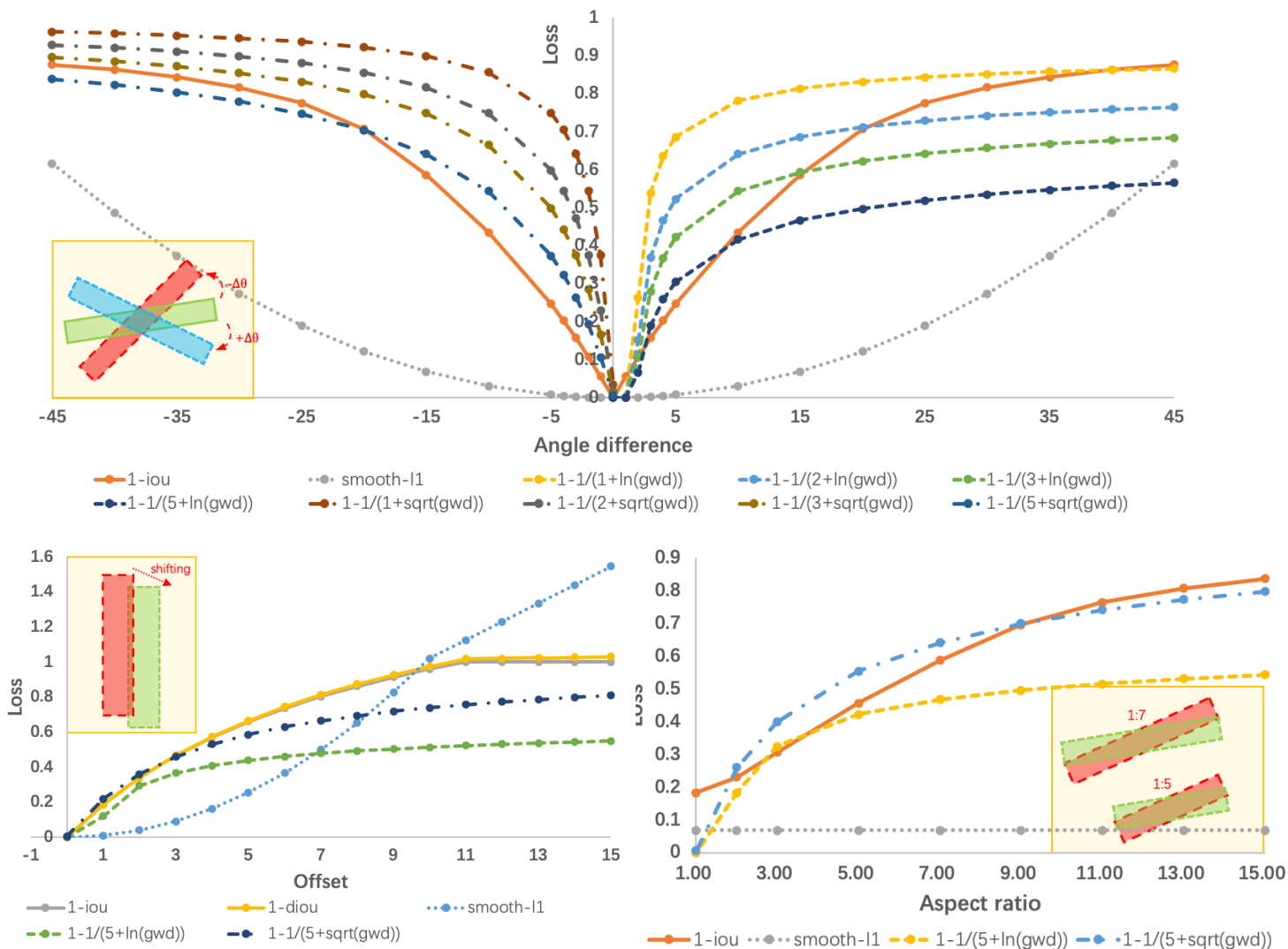


Algorithm 1 IoU computation

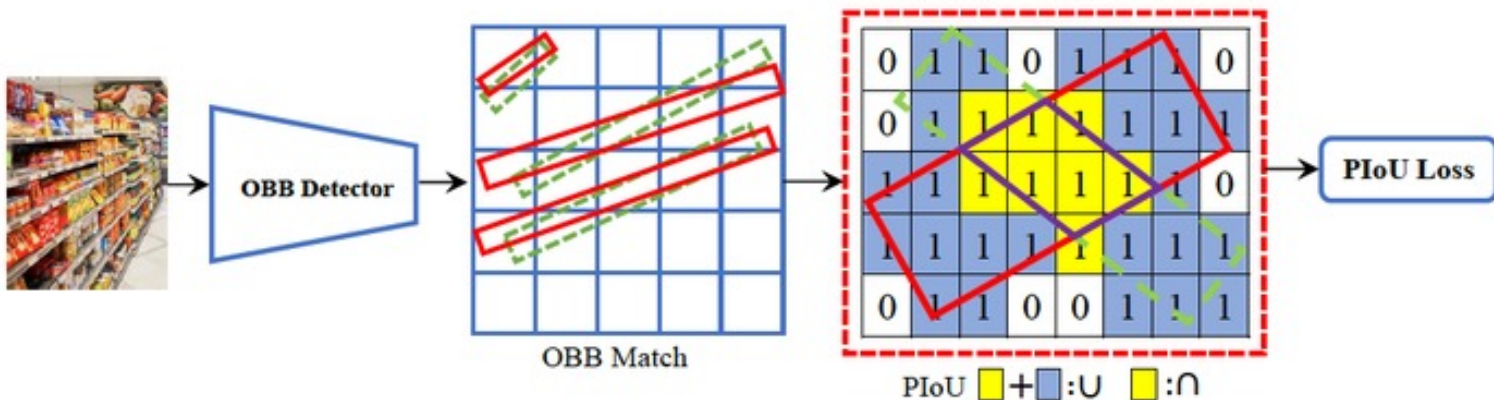
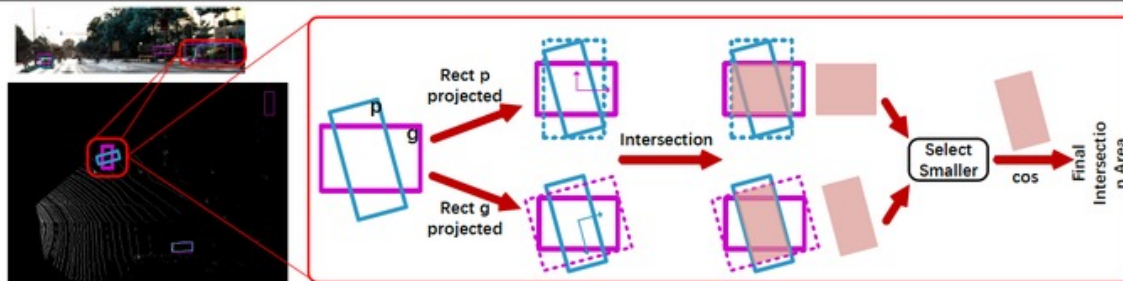
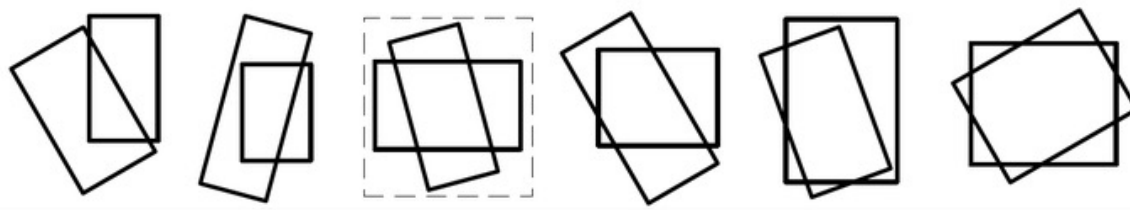
- 1: Input: Rectangles R_1, R_2, \dots, R_N
 - 2: $\text{IoU}[1, N][1, N] \leftarrow 0$
 - 3: **for** each pair of R_i, R_j ($i < j$) **do**
 - 4: Point set $PSet \leftarrow \emptyset$
 - 5: Add intersection points of R_i and R_j to $PSet$
 - 6: Add the vertices of R_i inside R_j into $PSet$
 - 7: Add the vertices of R_j inside R_i into $PSet$
 - 8: Sort $PSet$ to anti-clockwise order
 - 9: Compute intersection I of $PSet$ by triangulation
 - 10: $\text{IoU}(i, j) \leftarrow (\text{Area}(R_i) + \text{Area}(R_j) - I)/I$
 - 11: **end for**
 - 12: return IoU
-



评估与损失不一致问题



旋转框IoU的近似计算



问题和挑战



旋转检测中的边界问题

Case 1

Long Edge Definition

长边定义法

Anchor/Proposal: (0,0,70,10, -90°)
 Ground-Truth: (0,0,70,10,65°)
 Predict box: (0,0,70,10, -115°)

$w = w, h = h, |\theta - \theta| = 180^\circ$
IoU < G, P > ≈ 1
Smooth-L1 Loss < G, P > PoA >> 0

Anchor/Proposal: (0,0,70,10, -90°)
 Ground-Truth: (0,0,70,10,65°)
 Predict box: (0,0,70,10,65°)

$w = w, h = h, |\theta - \theta| = 0^\circ$
IoU < G, P > ≈ 1
Smooth-L1 Loss < G, P > ≈ 0

问题和挑战



■ 旋转检测中的边界问题

Case 2

OpenCV Definition

way1 (marked with a red X):

- Anchor/Proposal: $(0,0,70,10,-90^\circ)$
- Ground-Truth: $(0,0,10,70,-25^\circ)$
- Predict box: $(0,0,70,10,-115^\circ)$
- $w = h, h = w, |\theta - \theta| = 90^\circ$
- $\text{IoU} < \mathbf{G}, \mathbf{P} > \approx 1$
- $\text{Smooth-L1 Loss} < \mathbf{G}, \mathbf{P} > \text{PoA} + \text{EoE} \gg 0$

way2:

- Anchor/Proposal: $(0,0,70,10,-90^\circ)$
- Ground-Truth: $(0,0,10,70,-25^\circ)$
- Predict box: $(0,0,10,70,-25^\circ)$
- $w = w, h = h, |\theta - \theta| = 0^\circ$
- $\text{IoU} < \mathbf{G}, \mathbf{P} > \approx 1$
- $\text{Smooth-L1 Loss} < \mathbf{G}, \mathbf{P} > \approx 0$

OpenCV定义法

旋转检测中的边界问题



Boundary position

Non-boundary position

OpenCV Definition

OpenCV定义法

Anchor/Proposal: (0,0,70,10, -90°)
 Ground-Truth: (0,0,10,70, -25°)
 Predict box: (0,0,70,10, -115°)

$w = h, h = w, |\theta - \theta| = 90^\circ$
IoU < G, P > ≈ 1
Smooth-L1 Loss < G, P > >> 0

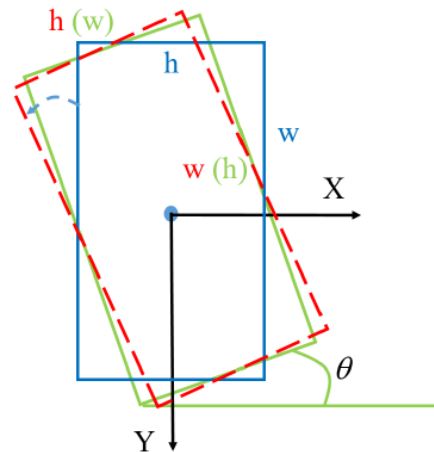
Anchor/Proposal: (0,0,70,10, -55°)
 Ground-Truth: (0,0,70,10, -80°)
 Predict box: (0,0,70,10, -80°)

$w = h, h = w, |\theta - \theta| = 90^\circ$
IoU < G, P > ≈ 1
Smooth-L1 Loss < G, P > ≈ 0

IoU-Smooth L1 Loss



- 边界不连续性问题通常会使模型的损失值在边界情况下突然增加，主要原因如下：
 - periodicity of angular (PoA)
 - exchangeability of edges (EoE)
- 引入IoU常数因子，让IoU值决定loss的大小，消除边界问题。



Proposal: (0, 0, 100, 25, -pi/2)
 Ground-Truth: (0, 0, 25, 100, -pi/8)
 Predict box: (0, 0, 100, 25, -5pi/8)

Target offset: (0, 0, log(1/4), log(4), 3pi/8)
 Predict offset: (0, 0, 0, 0, -pi/8)

Loss=Smooth-L1(Predict - Target) >> 0

$$L = \frac{\lambda_1}{N} \sum_{n=1}^N t'_n \sum_{j \in \{x, y, w, h, \theta\}} \frac{L_{reg}(v'_{nj}, v_{nj})}{L_{reg}(v'_{nj}, v_{nj})} |-\log(IoU)|$$

方向
幅值



(a) Smooth L1 loss



(b) IoU-smooth L1 loss

简单的角度分类



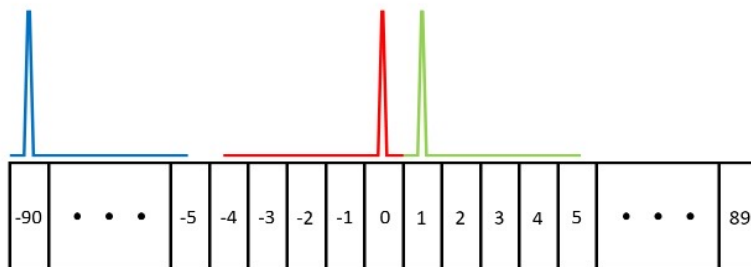
- 边界不连续性问题通常会使模型的损失值在边界情况下突然增加。
- 将目标角度的预测视为分类问题，以更好地限制预测结果。解决方案是将目标的角度作为类别标签，类别数与角度范围有关。
- 回归问题转换成分类问题实质是一个连续到离散的过程，中间存在理论精度的损失：

$$\text{Max}(loss) = \frac{\omega}{2}, \quad E(loss) = \int_a^b x * \frac{1}{b-a} dx = \int_0^{\omega/2} x * \frac{1}{\omega/2 - 0} dx = \frac{\omega}{4}$$

简单的角度分类



- 简单角度分类存在的问题：
 - 使用OpenCV定义法时EoE问题仍然存在（因此采用长边定义法）
 - 分类损失对于预测标签和标签之间的角度距离是不可感知的。



ground truth = one-hot(0)

predict1 \approx one-hot(1)

predict2 \approx one-hot(-90)

$FL(\text{gt} - \text{predict1}) \approx FL(\text{gt} - \text{predict2})$ **X**

Circular Smooth Label (CSL)

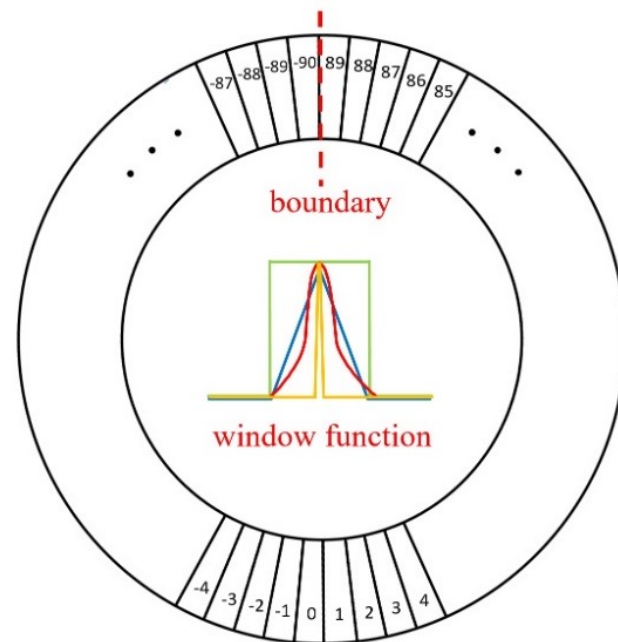


- CSL是具有周期性的圆形标签编码, 并且分配的标签值平滑且具有一定的容忍性

$$CSL(x) = \begin{cases} g(x), & \theta - r < x < \theta + r \\ 0, & otherwise \end{cases}$$

性质

- 周期性 $g(x) = g(x + kT), k \in N. T = 180/\omega$
- 对称性 $0 \leq g(\theta + \varepsilon) = g(\theta - \varepsilon) \leq 1, |\varepsilon| < r.$
- 最大值 $g(\theta) = 1$
- 单调性 $0 \leq g(\theta \pm \varepsilon) \leq g(\theta \pm \varsigma) \leq 1, |\varsigma| < |\varepsilon| < r.$

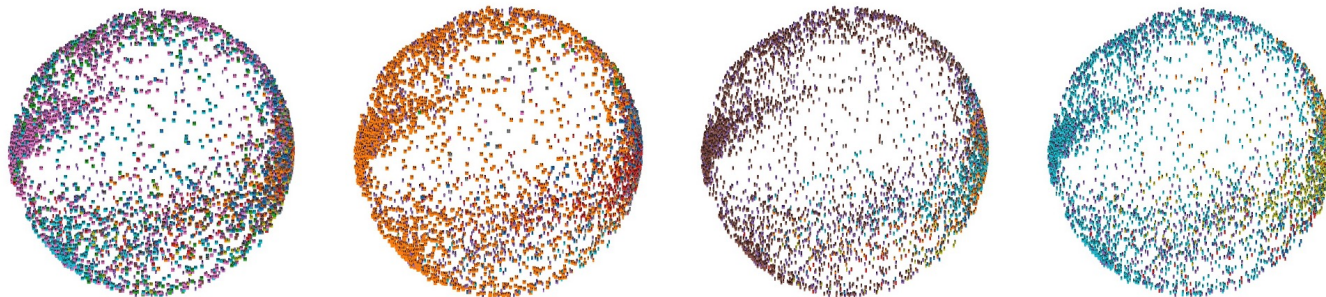


CSL的可视化

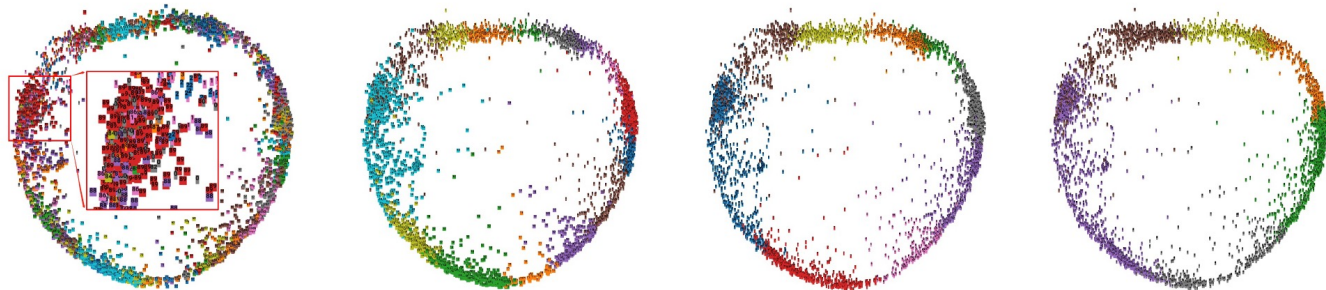


- DOTA数据集上检测器的角度特征可视化。每个点代表测试集的RoI, 以及其所属bin的索引。

pulse function



gaussian function



(a) bin=90

(b) bin=15

(c) bin=9

(d) bin=6

CSL存在的一些问题

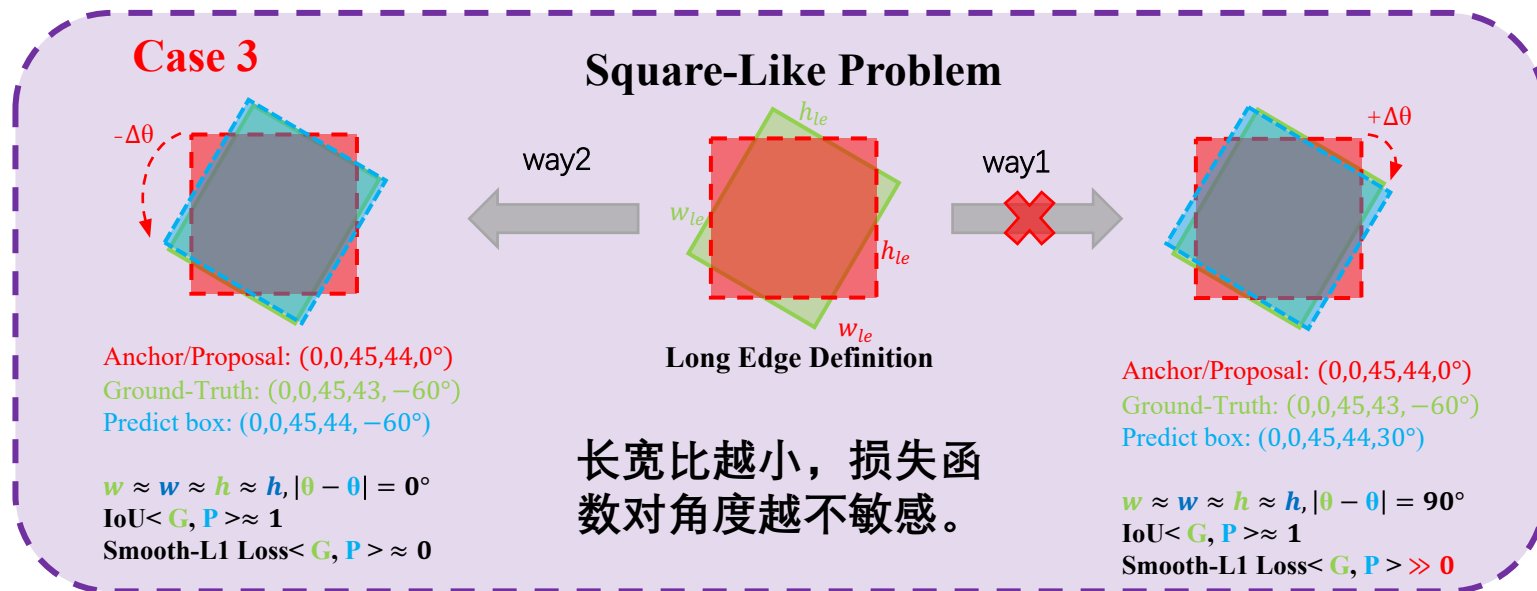


- 问题1：厚重的检测头

$$\text{Th}_{reg.} = A$$

$$\text{Th}_{onehot} = \text{Th}_{csl} = A \times AR/\omega$$

- 问题2：长边定义法的使用不利于类正方形目标的检测



Densely Coded Label (DCL)



- 使用密集编码 (DCL) 取代稀疏编码 (SCL) (针对问题1)

$$\underbrace{\text{Th}_{bcl} = \text{Th}_{gcl}}_{\text{Th}_{dcl}} = A \times \lceil \log_2(AR/\omega) \rceil$$

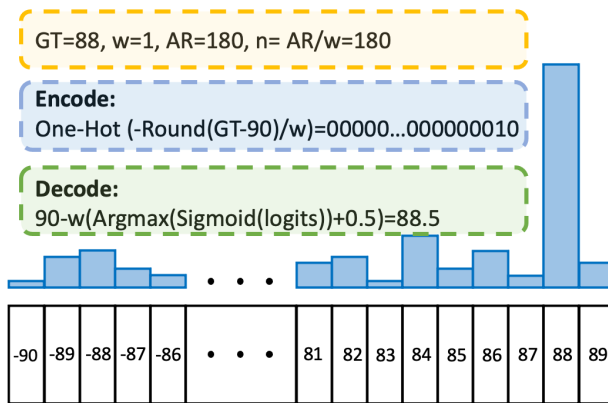
- 一个例子：A=21, AR=180, w=1
 - $\text{Th}_{\text{reg}} = 21$, $\text{Th}_{\text{onehot}} = \text{Th}_{\text{csl}} = 3780$, $\text{Th}_{\text{dcl}} = 168$

Base Model	ω	GFlops	Δ GFlops	Params (M)	Δ Params	Training Time
RetinaNet-Reg	-	139.35	-	36.97	-	-
RetinaNet-CSL	1	254.96	+82.96%	45.63	+23.42%	~3x
RetinaNet-BCL	1	143.87	+3.24%	37.31	+0.92%	~1x
RetinaNet-GCL	1	143.87	+3.24%	37.31	+0.92%	~1x

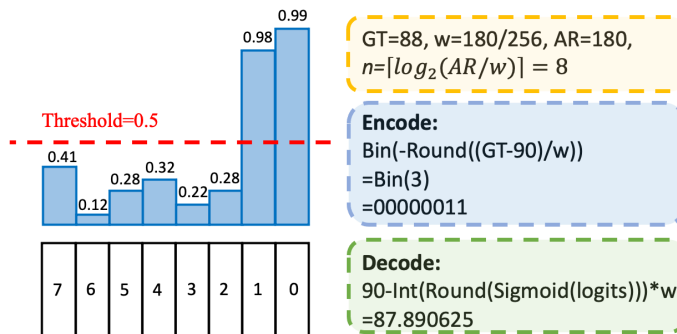
Densely Coded Label (DCL)



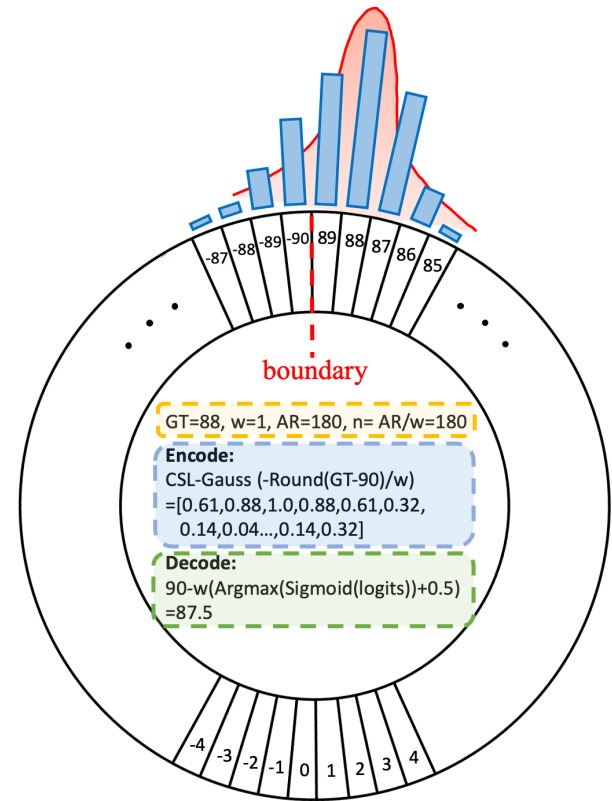
- 使用密集编码 (DCL) 取代稀疏编码 (SCL) (针对问题1)



SCL : One-Hot Label



DCL : Binary Coded Label

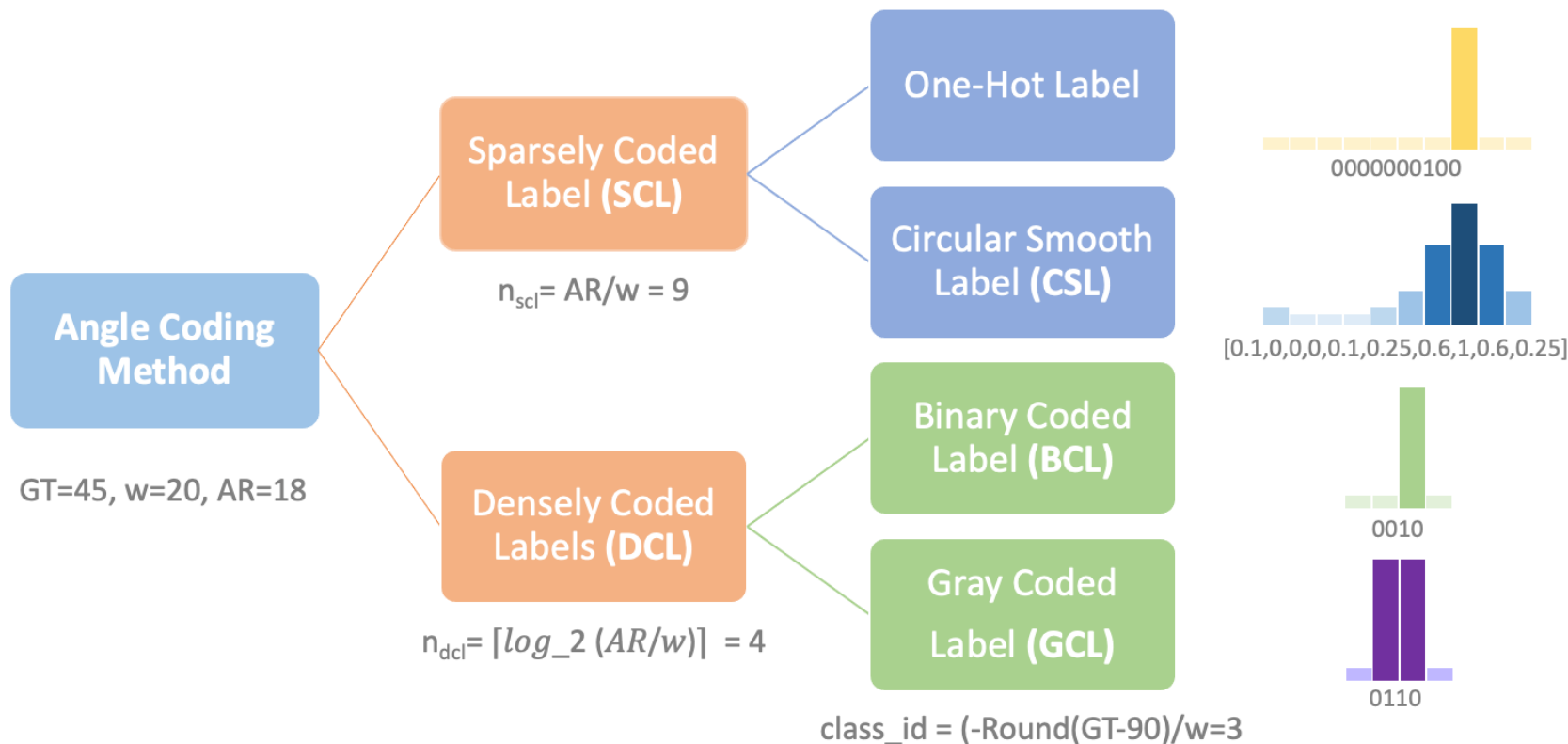


SCL: Circular Smooth Label

Densely Coded Label (DCL)



- 使用密集编码 (DCL) 取代稀疏编码 (SCL) (针对问题1)



Densely Coded Label (DCL)



- 角度距离和长宽比感知的权重 (针对问题2)

$$W_{ADARSW}(\Delta\theta) = |\sin(\alpha(\Delta\theta))| = |\sin(\alpha(\theta_{gt} - \theta_{pred}))|$$

$$\alpha = \begin{cases} 1, & (h_{gt}/w_{gt}) > r \\ 2, & otherwise \end{cases}$$



(a) Ground Truth



(b) Prediction after using ADARSW

角度离散化粒度 ω



- 角度离散化粒度 ω 太小，角度类别数太多，分类影响性能
- 角度离散化粒度 ω 太大，理论误差太大，性能上限较低

Method	ω	BR	SV	LV	SH	HA	5-mAP ₅₀	mAP ₅₀	mAP ₇₅	mAP _{50:95}
Reg	-	34.52	51.42	50.32	73.37	55.93	53.12	62.21	26.07	31.49
CSL	180/180	35.94	53.42	61.06	81.81	62.14	58.87	64.40	32.58	35.04
BCL	180/4	30.74	40.54	50.98	72.07	59.54	50.77	62.38	24.88	31.01
	180/8	36.65	52.58	60.46	82.24	61.60	58.71	66.17	33.14	35.77
	180/32	39.83	54.41	60.62	80.81	60.32	59.20	65.93	35.66	36.71
	180/64	38.22	54.70	60.16	80.75	60.11	58.79	65.00	34.31	36.00
	180/128	36.76	53.73	61.35	82.52	58.42	58.56	65.14	34.28	35.69
	180/180	37.42	53.72	58.70	80.73	63.31	58.78	65.83	33.94	36.35
	180/256	37.66	53.83	60.66	80.43	60.74	58.66	64.97	33.52	35.21
	180/512	37.93	53.85	58.52	80.04	60.87	58.24	64.88	33.09	34.99
GCL	180/4	30.90	41.20	48.30	72.93	60.16	50.70	62.98	23.83	30.81
	180/8	36.88	51.10	59.81	82.40	61.57	58.35	65.23	33.92	35.29
	180/32	38.04	54.77	60.88	82.75	61.24	59.54	65.11	34.67	36.15
	180/64	38.05	54.36	60.59	81.84	60.39	59.05	64.78	33.23	35.67
	180/128	37.74	54.36	59.43	81.15	60.51	58.64	66.13	33.65	36.34
	180/256	35.81	53.78	58.35	81.45	59.84	57.85	64.87	33.77	35.97
	180/512	37.99	54.23	61.61	80.84	62.13	59.36	64.34	34.08	35.92

角度离散化粒度 ω 的可视化



(a) $\omega = 180/4$



(b) $\omega = 180/32$



(c) $\omega = 180/128$

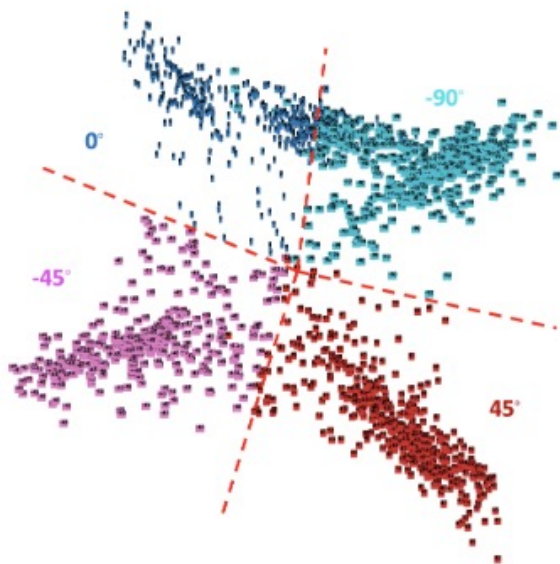


(d) $\omega = 180/256$

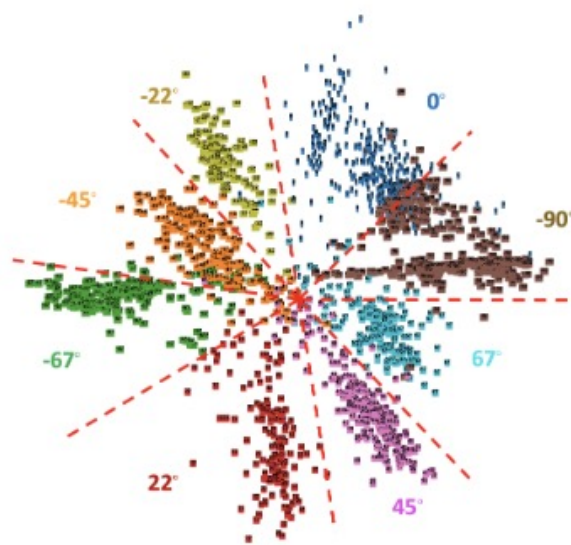
DCL的可视化



- 角度特征可视化

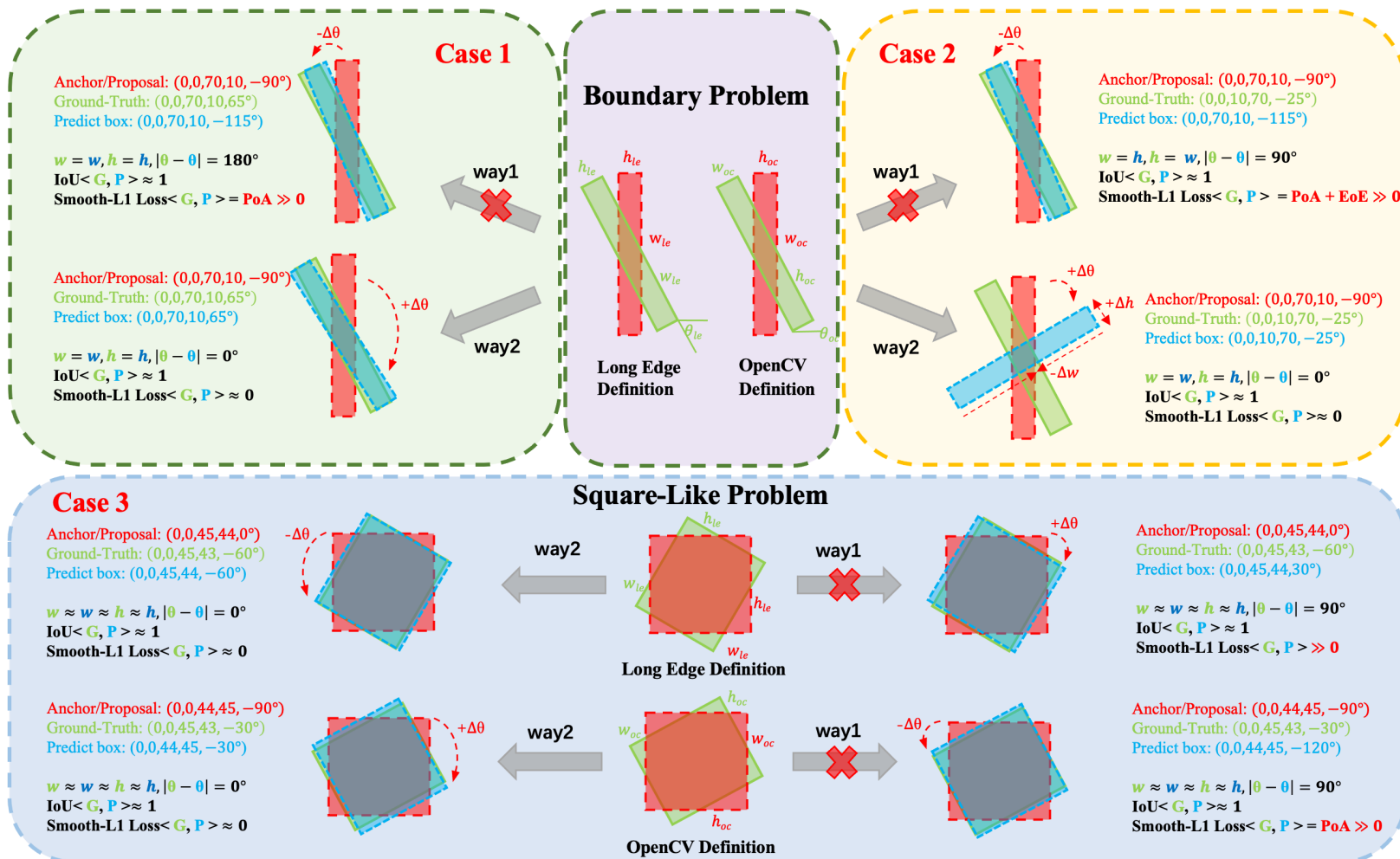


(a) $\omega = 180/4$

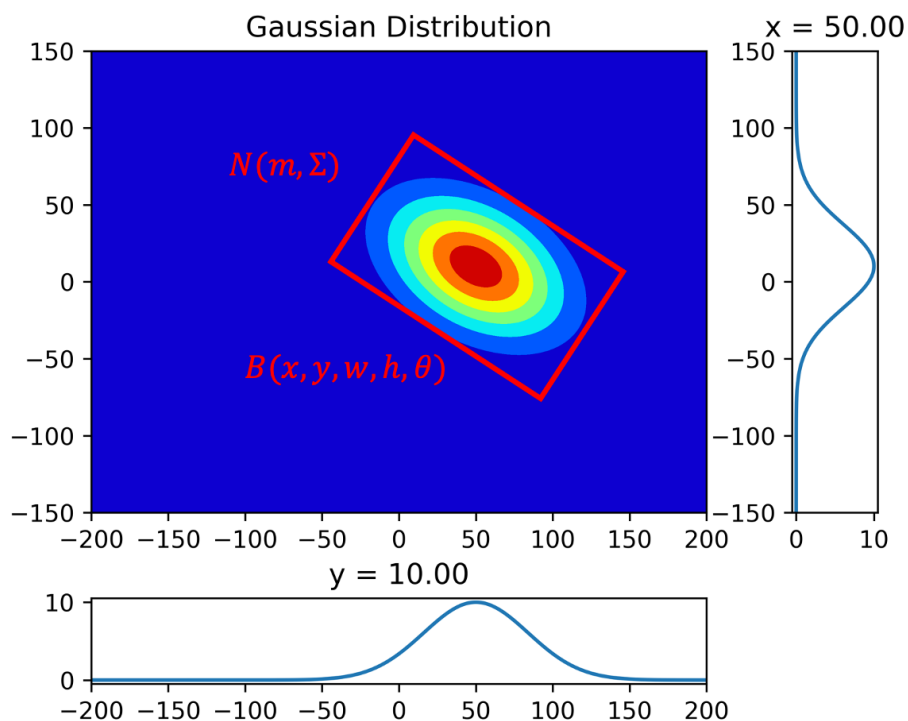


(b) $\omega = 180/8$

边界问题和类正方形检测问题



一种统一的解决方法GWD



$$\begin{aligned} \mathbf{m} &= (x, y) \\ \Sigma^{1/2} &= \mathbf{R}\mathbf{S}\mathbf{R}^\top \\ &= \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} \frac{w}{2} & 0 \\ 0 & \frac{h}{2} \end{pmatrix} \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \\ &= \begin{pmatrix} \frac{w}{2} \cos^2 \theta + \frac{h}{2} \sin^2 \theta & \frac{w-h}{2} \cos \theta \sin \theta \\ \frac{w-h}{2} \cos \theta \sin \theta & \frac{w}{2} \sin^2 \theta + \frac{h}{2} \cos^2 \theta \end{pmatrix} \end{aligned}$$

Property 1: $\Sigma^{1/2}(w, h, \theta) = \Sigma^{1/2}(h, w, \theta - \frac{\pi}{2})$;

Property 2: $\Sigma^{1/2}(w, h, \theta) = \Sigma^{1/2}(w, h, \theta - \pi)$;

Property 3: $\Sigma^{1/2}(w, h, \theta) \approx \Sigma^{1/2}(w, h, \theta - \frac{\pi}{2})$, if $w \approx h$.

$$d^2 = \|\mathbf{m}_1 - \mathbf{m}_2\|_2^2 + \text{Tr} \left(\Sigma_1 + \Sigma_2 - 2(\Sigma_1^{1/2} \Sigma_2 \Sigma_1^{1/2})^{1/2} \right) \quad (3)$$

$$L_{gwd} = 1 - \frac{1}{\tau + f(d^2)}, \quad \tau \geq 1$$

一种统一的解决方法GWD



$$\begin{aligned} \mathbf{m} &= (x, y) \\ \Sigma^{1/2} &= \mathbf{R}\mathbf{S}\mathbf{R}^\top \\ &= \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} \frac{w}{2} & 0 \\ 0 & \frac{h}{2} \end{pmatrix} \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \\ &= \begin{pmatrix} \frac{w}{2} \cos^2 \theta + \frac{h}{2} \sin^2 \theta & \frac{w-h}{2} \cos \theta \sin \theta \\ \frac{w-h}{2} \cos \theta \sin \theta & \frac{w}{2} \sin^2 \theta + \frac{h}{2} \cos^2 \theta \end{pmatrix} \end{aligned}$$

Property 1: $\Sigma^{1/2}(w, h, \theta) = \Sigma^{1/2}(h, w, \theta - \frac{\pi}{2})$;

Property 2: $\Sigma^{1/2}(w, h, \theta) = \Sigma^{1/2}(w, h, \theta - \pi)$;

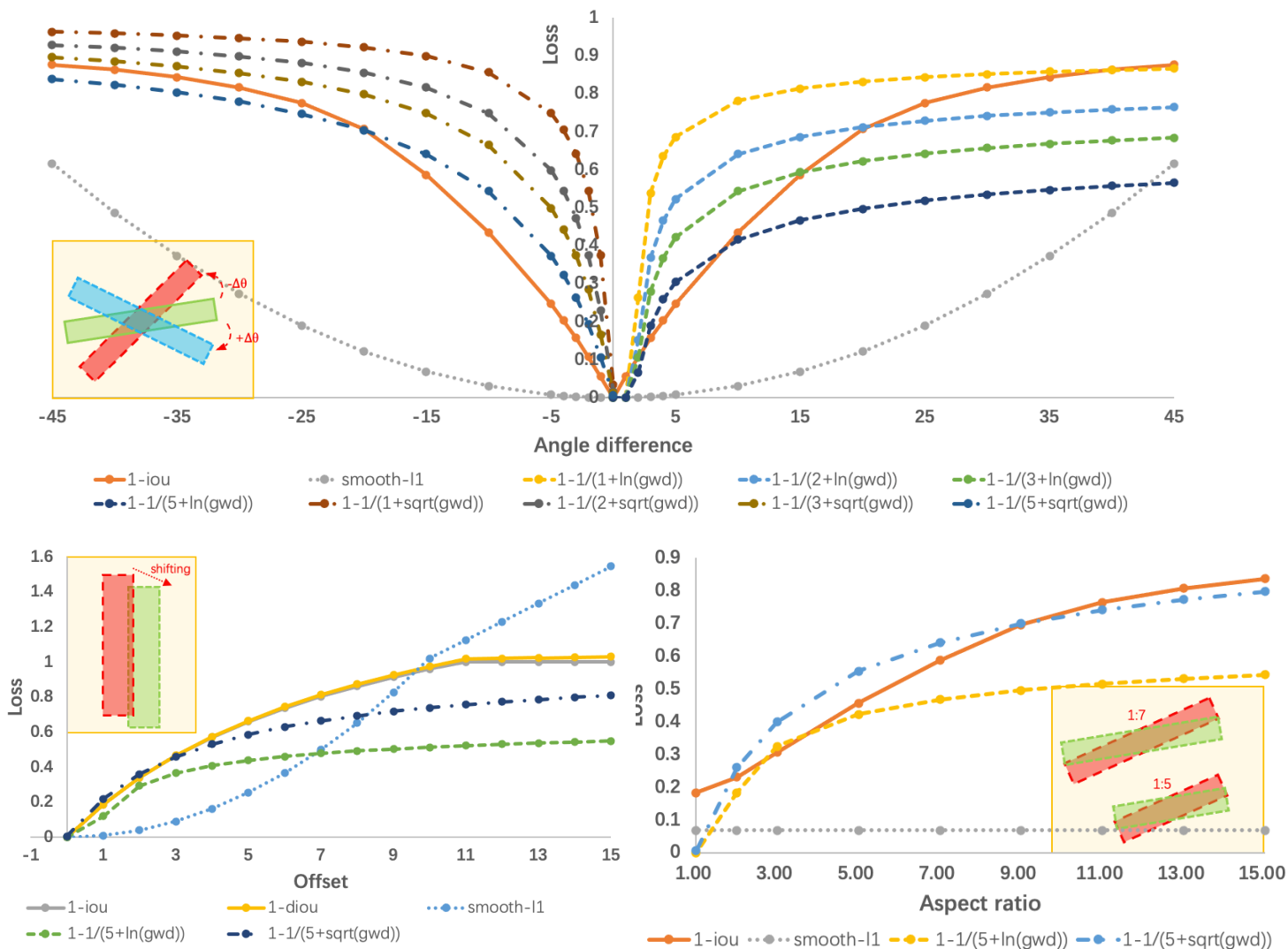
Property 3: $\Sigma^{1/2}(w, h, \theta) \approx \Sigma^{1/2}(w, h, \theta - \frac{\pi}{2})$, if $w \approx h$.

```
boxes1 = np.array([ # prediction box
    [50, 50, 10, 70, -35], # 90 ←→ 180
    [50, 50, 70, 10, -90.5], # 90 PoA + EoE
    [50, 50, 70, 10, -90.5], # 180 PoA
    [50, 50, 40, 40, -35], # 180 w=h
], np.float32)

boxes2 = np.array([ # ground truth
    [50, 50, 70, 10, 55],
    [50, 50, 10, 70, -0.5],
    [50, 50, 70, 10, 89.5],
    [50, 50, 40, 40, 55],
], np.float32)

print(iou_rotate_calculate2(boxes1, boxes2).reshape(-1,)) # [0.9999996 0.9999998 0.9999998 1. ]
print(diou_rotate_calculate(boxes1, boxes2).reshape(-1,)) # [0.9999997 0.99999994 0.99999994 1. ]
print(gaussian_wasserstein_distance(boxes1, boxes2)) # [6.1035156e-05 3.1062821e-04 3.1062821e-04 0.0000000e+00]
```

评估与损失不一致问题



一种统一的解决方法GWD

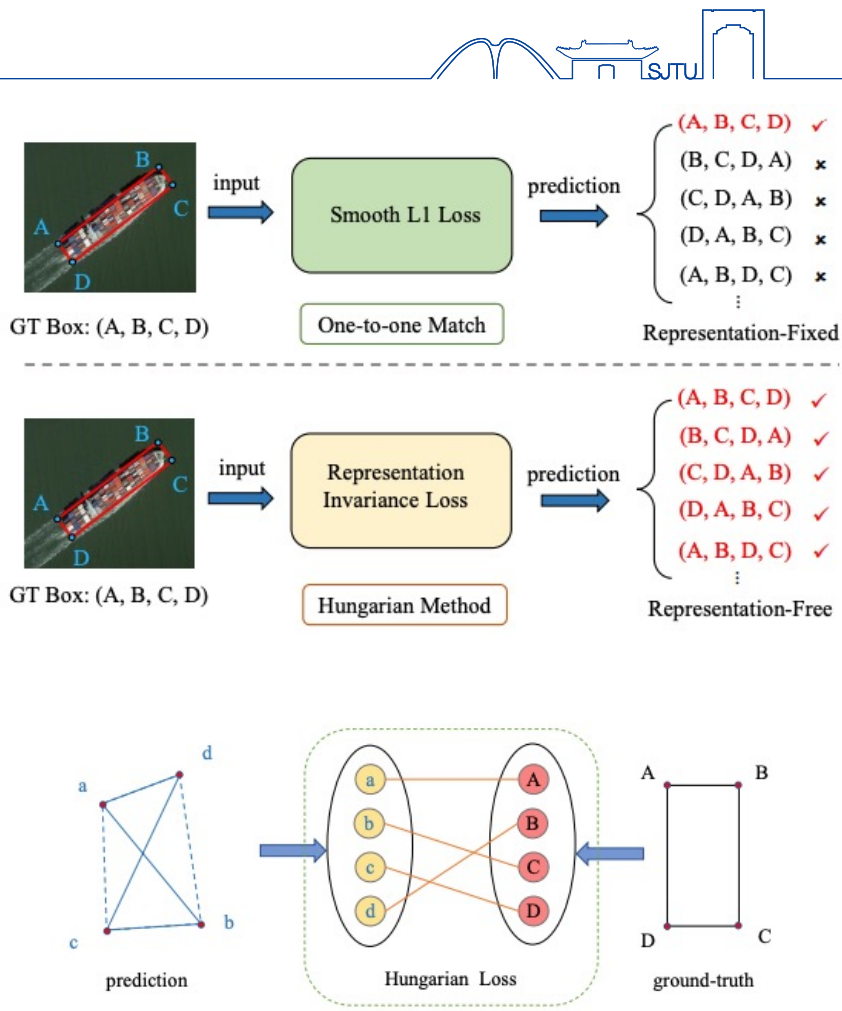


Method	Dataset	Data Aug.	Reg. Loss	Hmean ₅₀ /AP ₅₀	Hmean ₆₀ /AP ₆₀	Hmean ₇₅ /AP ₇₅	Hmean ₈₅ /AP ₈₅	Hmean _{50:95} /AP _{50:95}
RetinaNet	HRSC2016	R+F+G	Smooth L1	84.28	74.74	48.42	12.56	47.76
			GWD	85.56 (+1.28)	84.04 (+9.30)	60.31 (+11.89)	17.14 (+4.58)	52.89 (+5.13)
			-	87.45 (+3.17)	86.72 (+11.98)	72.39 (+23.97)	27.68 (+15.12)	57.80 (+10.04)
R ³ Det		R+F+G	Smooth L1	88.52	79.01	43.42	4.58	46.18
			GWD	89.43 (+0.91)	88.89 (+9.88)	65.88 (+22.46)	15.02 (+10.44)	56.07 (+9.89)
			-	89.97 (+1.45)	89.73 (+10.72)	77.38 (+33.96)	25.12 (+20.54)	61.40 (+15.22)
RetinaNet	MSRA-TD500	R+F+G	Smooth L1	70.98	62.42	36.73	12.56	37.89
			GWD	76.76 (+5.78)	68.58 (+6.16)	44.21 (+7.48)	17.75 (+5.19)	43.62 (+5.73)
			-	76.96 (+5.98)	70.08 (+7.66)	46.95 (+10.22)	19.59 (+7.03)	45.24 (+7.35)
	ICDAR2015	F	Smooth L1	69.78	64.15	36.97	8.71	37.73
			GWD	74.29 (+4.51)	68.34 (+4.19)	43.39 (+6.42)	10.50 (+1.79)	41.68 (+3.95)
			-	75.32 (+5.54)	69.94 (+5.79)	44.46 (+7.49)	10.70 (+1.99)	42.68 (+4.95)
R ³ Det	R+F	Smooth L1	74.83	69.46	42.02	11.59	41.98	
		GWD	76.15 (+1.32)	71.26 (+1.80)	45.59 (+3.57)	11.65 (+0.06)	43.58 (+1.60)	
		-	77.92 (+3.09)	72.77 (+3.31)	43.27 (+1.25)	11.09 (-0.50)	43.65 (+1.67)	
R ³ Det	ICDAR2015	F	Smooth L1	74.28	68.12	35.73	8.01	39.10
			GWD	75.59 (+1.31)	68.36 (+0.24)	40.24 (+4.51)	9.15 (+1.14)	40.80 (+1.70)
			-	77.72 (+2.43)	71.99 (+3.87)	43.95 (+8.22)	10.43 (+2.42)	43.29 (+4.19)
	R+F	Smooth L1	75.53	69.69	37.69	9.03	40.56	
		GWD	77.09 (+1.56)	71.52 (+1.83)	41.08 (+3.39)	10.10 (+1.07)	42.17 (+1.61)	
		-	79.63 (+4.63)	73.30 (+3.61)	43.51 (+5.82)	10.61 (+1.58)	43.61 (+3.05)	

Baseline	Method	Box Def.	v1.0 tranval/test								v1.0 train/val			v1.5	v2.0	
			BR [†]	SV [†]	LV [†]	SH [†]	HA [†]	ST [‡]	RA [‡]	7-AP ₅₀	AP ₅₀	AP ₅₀	AP ₇₅	AP _{50:95}	AP ₅₀	AP ₅₀
RetinaNet	-	D_{oc}	42.17	65.93	51.11	72.61	53.24	78.38	62.00	60.78	65.73	64.70	32.31	34.50	58.87	44.16
	-	D_{te}	38.31	60.48	49.77	68.29	51.28	78.60	60.02	58.11	64.17	62.21	26.06	31.49	56.10	43.06
	IoU-Smooth L1	D_{oc}	44.32	63.03	51.25	72.78	56.21	77.98	63.22	61.26	66.99	64.61	34.17	36.23	59.16	46.31
	Modulated Loss	Quad.	43.21	70.78	54.70	72.68	60.99	79.72	62.08	63.45	67.20	65.15	40.59	39.12	61.42	46.71
	RIDet	Quad.	40.81	67.63	55.45	72.42	55.49	78.09	64.75	62.09	66.06	64.07	40.98	39.05	58.91	45.35
	CSL	D_{te}	42.25	68.28	54.51	72.85	53.10	75.59	58.99	60.80	67.38	64.40	32.58	35.04	58.55	43.34
	DCL (BCL)	D_{te}	41.40	65.82	56.27	73.80	54.30	79.02	60.25	61.55	67.39	65.93	35.66	36.71	59.38	45.46
	GWD	D_{oc}	44.07	71.92	62.56	77.94	60.25	79.64	63.52	65.70	68.93	65.44	38.68	38.71	60.03	46.65
	-	D_{oc}	44.00	74.45	72.48	84.30	65.54	80.03	65.05	69.41	71.28	68.14	44.48	42.15	62.50	47.69
R ³ Det	-	D_{oc}	44.15	75.09	72.88	86.04	56.49	82.53	61.01	68.31	70.66	67.18	38.41	38.46	62.91	48.43
	DCL (BCL)	D_{te}	46.84	74.87	74.96	85.70	57.72	84.06	63.77	69.70	71.21	67.45	35.44	37.54	61.98	48.71
	GWD	D_{oc}	46.73	75.84	78.00	86.71	62.69	83.09	61.12	70.60	71.56	69.28	43.35	41.56	63.22	49.25
	-	D_{oc}	48.34	75.09	78.88	86.52	65.48	82.08	61.51	71.13	71.73	68.87	44.48	42.11	65.18	50.90

无序四边形检测扩展

- 无序四边形检测的常常遭受表示歧义的困扰。
- 通过匈牙利算法对预测框和 Ground Truth 进行点的配对, 将损失最小的匹配结果来优化模型。

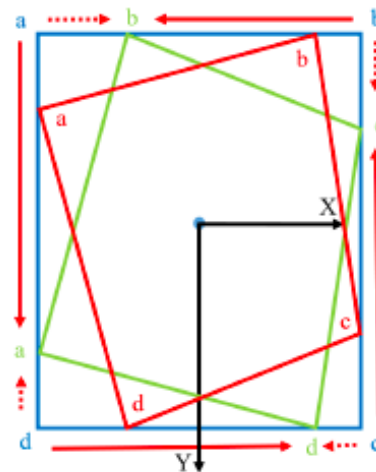


有序四边形检测扩展

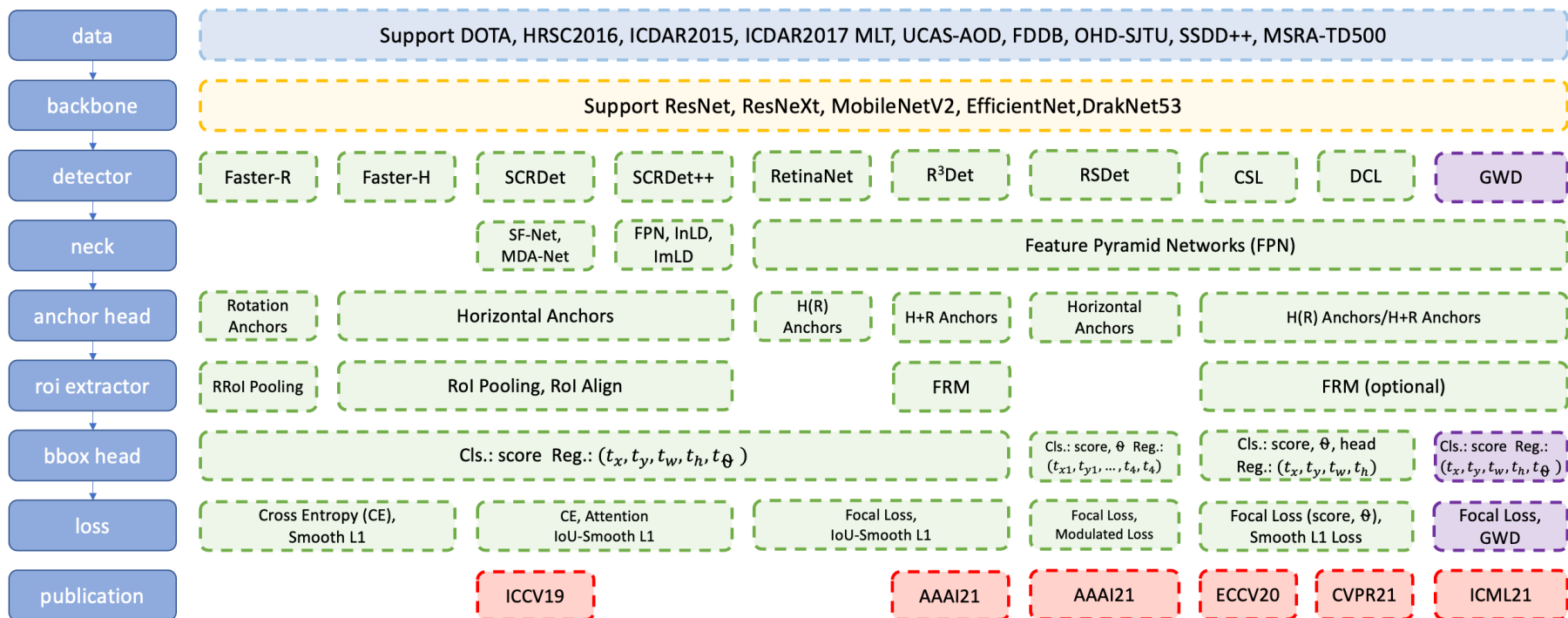


- 四边形检测也存在边界问题
- RSDet将排好序的角点向前或者向后都挪一位，然后各自计算损失，取最小的的那个损失值，具体公式如下：

$$\ell_{mr}^{8p} = \min \begin{cases} \sum_{i=0}^3 \left(\frac{|x_{(i+3)\%4} - x_i^*|}{w_a} + \frac{|y_{(i+3)\%4} - y_i^*|}{h_a} \right) \\ \sum_{i=0}^3 \left(\frac{|x_i - x_i^*|}{w_a} + \frac{|y_i - y_i^*|}{h_a} \right) \\ \sum_{i=0}^3 \left(\frac{|x_{(i+1)\%4} - x_i^*|}{w_a} + \frac{|y_{(i+1)\%4} - y_i^*|}{h_a} \right) \end{cases}$$

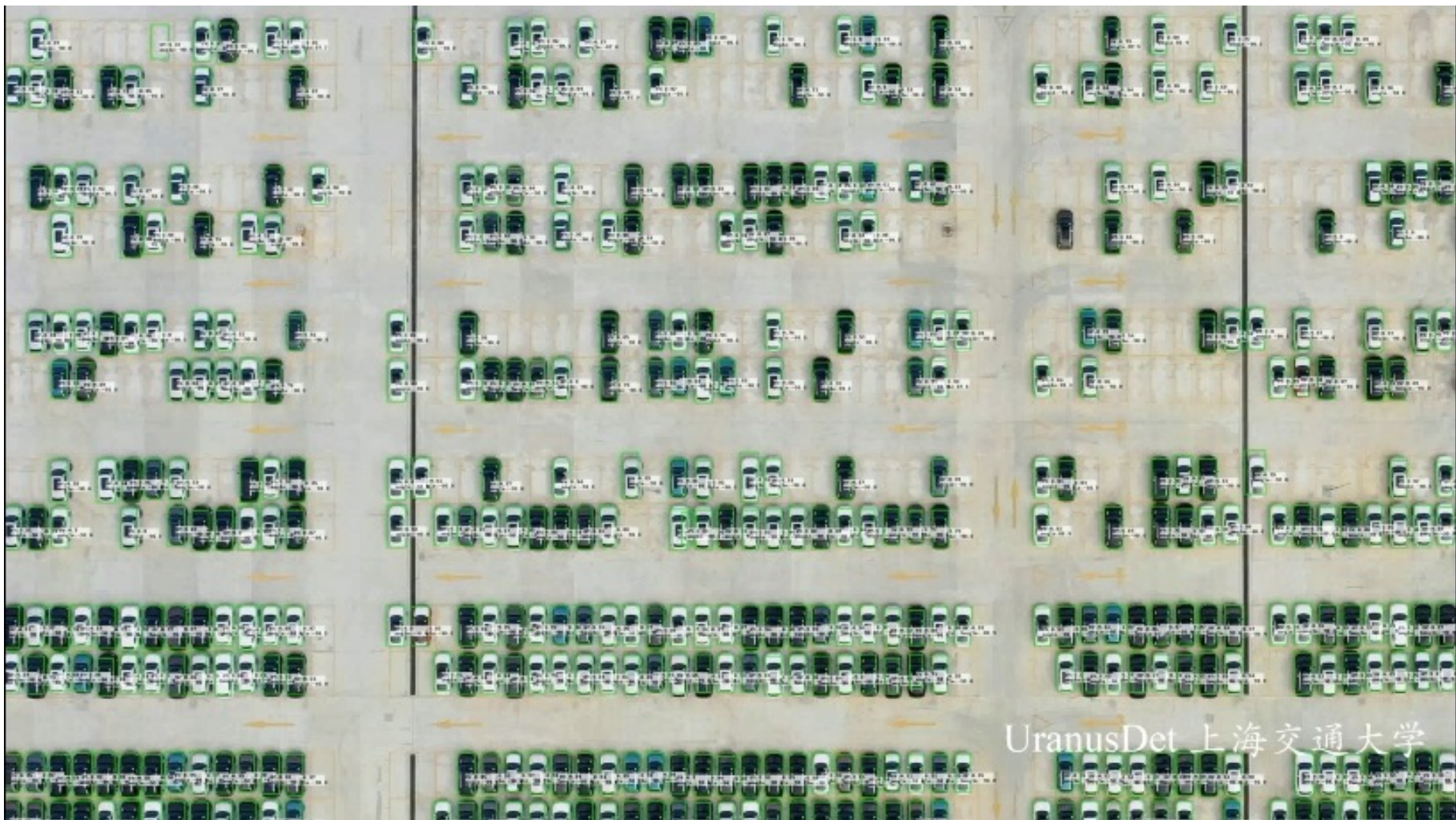


旋转检测benchmark





Demo



相关资料



- 个人主页：<https://yangxue0827.github.io/>
- 参考代码：<https://github.com/yangxue0827/RotationDetection>
- 参考文献
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 - X. Yang, J. Yan. "Arbitrary-Oriented Object Detection with Circular Smooth Label." In ECCV 2020.
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 - Q. Ming, Z. Zhou, L. Miao, X. Yang, et al. " Optimization for Oriented Object Detection via Representation Invariance Loss."

Q&A



谢谢！

